



May 2025

NewsLetter 3

PROJECT NUMBER:2023-2-EL01-KA210-VET-000182743

What Will It Offer?

- Helping learners stay engaged and reducing drop-out rates in online programs.
- Offering content in different formats from easy-to-read PDFs and short videos to interactive games and simulations.
- Creating a place where learners, trainers, graduates, and businesses can meet and share ideas.
- Making everything available in multiple languages, so nobody is left behind.

Innovative Development of VET Trainers for social inclusion of disabled learners

A Digital Platform for Inclusive VET Learning

We're building something new and exciting! Soon, a Digital Platform will be available to make learning in Vocational Education and Training (VET) more inclusive, interactive, and accessible. Designed with learners with disabilities in mind, it will be a space where students, trainers, and professionals can connect, learn, and grow together, anytime and from anywhere.

Who Will Benefit?

- **Learners** with disabilities will have simple, accessible tools to build skills and confidence.
- **Trainers and mentors** will get practical resources and new ways to engage their students.
- **Graduates and businesses** will find opportunities to connect and collaborate across sectors.





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💡 Why It Matters

This platform is more than technology, it is a step toward fairer and more inclusive learning opportunities. It offers a space where inclusion is not an afterthought but part of the design from the very beginning. By combining modern digital tools with creative teaching methods, it allows learners to engage actively rather than passively. They will have the freedom to learn at their own pace, in the ways that suit them best, while trainers and mentors gain new methods to support and inspire. Beyond individual learning, the platform encourages collaboration and connection across sectors, becoming a true community space where knowledge is shared and co-created. Above all, it represents education that is accessible, empowering, and human.

Platform will be:

- ✓ Easy to use, a welcoming space for learners of all abilities.
- ✓ Innovative, blending videos, games, and digital tools with traditional learning.
- ✓ Empowering, helping learners shape their own journeys and build real-world skills.
- ✓ Sustainable, promoting awareness and practices that look to the future.



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